#### DAG-Edit & OBO

• Come on a magical journey of discovery with me, and learn all the new things DAG-Edit can do now that we have the OBO format...

# The Wonderful World of Relationship Types

• OBO has imbued relationship types with all kinds of new and amazing powers.

#### Range

- Relationship types now have a "range" attribute.
  - The range is a term. Only terms that are subclasses of the range term can be the target of a term relationship type.

#### Range

So, let's say we have the relationship type has\_sequence. The range of has\_sequence is sequence. That means that a relationship with the type has\_sequence can only have parents that are subclasses of the term sequence (like rna\_sequence, dna\_sequence, etc).

# Legal: dna\_sequence has\_sequence dna\_deletion

Illegal:

E 1 monkey

has\_sequence dna\_deletion

#### Range

• This gives us a lot more ability to make sure the ontologies are consistent. This becomes really important when you're dealing with an ontology with a lot of relationship types (like the Sequence Ontology, or an anatomy, or the Phenotype Ontology, or any ontology with "cross products").

#### Domain

- Relationship types also can specify a domain.
  - The domain is a term. Only terms that are subclasses of the domain term can be the source of a term relationship type.

#### Domain

So, let's say we have the relationship type *has\_color*. The domain of *has\_color* is visible\_object. That means that a relationship with the type *has\_color* can only have children that are subclasses of the term visible\_object (like chicken, rock, leonardo\_da\_vinci, etc).



# Is Cyclic

- It is possible to say whether or not a relationship type can be used to create a cycle. It is illegal to create a cycle of relationships out of a relationship type that is not marked "is cyclic".
- However, it is still legal to create cycles using multiple acyclic relationship types in combination.

#### Is Transitive

- Transitive relationship types are relationship types such that:
  - If A has relationship X to B, and B has relationship X to C, by definition, A has relationship X to C.
  - is\_a and part\_of are transitive, which is why the true path rule works.

#### Is Symmetric

- Symmetric relationship types are relationship types such that:
  - If A has relationship X to B, B has relationship X to A.
  - Precise identity relationships (like mathematical equality) are symmetric (if A=B, B=A). is\_a and part\_of are not symmetric.

#### Namespaces

- It is now possible to assign terms (and term relationships) to a "namespace".
  - Other things, like categories and dbxrefs, will be assignable to namespaces someday.

#### Namespaces

- A namespace can be thought of in two ways
  - A namespace refers to the logical ontology to which a term belongs, regardless of where the ontology is stored. Namespaces let us know which ontology obsolete terms belong to, since we don't have any parentage info.
  - A namespace refers to the file in which a term (or relationship, or whatever) should be stored. The OBO save mechanism lets you save your session into several files based on namespaces.

#### Namespaces

- Why bother with namespaces instead of assigning file names?
  - Terms might have been loaded from a source that doesn't have a proper name, like a database, so we use a more abstract designation
  - Terms in different files might still belong to the same namespace (if, for example, you created a subontology in a special file, and wanted to merge it with another ontology).

#### Relationship Namespaces

- A relationship can be marked with a different namespace than it's parent or child.
  - This can be used to create a distinct file for relationship types that don't belong in an existing ontology. For example, you could a bunch of links between two ontologies, you could keep those links in a third file by giving them a different namespace than the other two ontologies.
  - Relationships with no namespace are assigned to the namespace of the child term.

#### Inverse Necessity

- It is possible to mark a relationship as necessarily true.
  - A necessarily true relationship *must always* be true. (ie *human\_finger* is necessarily part\_of *human\_hand*, but *shoe* is not necessarily part\_of *casual\_outfit*, because a shoe is sometimes part\_of a casual outfit, but someone might go barefoot).

# Inverse Necessity

- It is possible to mark a the inverse of a relationship as necessarily true. A relationship may be inverse necessarily true with being necessarily true
  - For example: The relationship *wheel* **part\_of** *car* is inverse necessarily true. Something with no wheels is not a car, but a wheel can still be a wheel without being part of a car.

#### Completeness

• A "complete" term specification is one where anything that matches the term specification is *by definition* an instance of that term.

# Example: An Incomplete Spec

• The following term specification of manx\_cat is incomplete:

• Because being a tailless\_animal and being a cat does not automatically make something a manx\_cat (it might be cat\_with\_severed\_tail).

# Example: An Complete Spec

• The following term specification of unlucky\_cat is complete:

- The relationships has\_color black and is\_a cat are enough to constitute a complete definition, because anything that is black and a cat is an unlucky cat.
- A complete term spec can contain relationships that don't contribute to the completeness (like **is\_a** *unlucky\_animal*).

#### The Parent Plugin

• There's a single easy place to set all these relationship attributes: The Parent Plugin.

#### Fun with Obsolete Terms

• It is now possible to create a link between an obsolete term and the terms that should be used to replace it.

# New Built-In Relationship Types

- disjoint\_from
- inverse\_of

#### disjoint\_from

- A is *disjoint\_from* B if no instance of A can ever be an instance of B.
  - smart\_guy is disjoint\_from dumb\_guy
  - visible\_object is disjoint\_from abstract\_concept
  - disjoint\_from applies to subclasses of the specified terms. So if george\_w is\_a dumb\_guy, smart\_guy is disjoint\_from george\_w

#### inverse\_of

- inverse\_of applies only to relationship types. It's easier to explain with examples:
  - part\_of is the inverse\_of has\_part
  - is\_a is the inverse\_of has\_subclass
  - has\_color is the inverse\_of is\_color\_of
- inverse\_of is symmetrical. If A is the inverse of B, B is the inverse\_of A.

#### Conclusion: How does this help us

- All of these OBO-centric concepts are already present in the GO, they just aren't explicitly encoded. Hence the ongoing discussions about whether part\_of means necessarily part of; sometimes it does, sometimes it doesn't, we just had no way of making it clear).
- With this additional information, we can now map to OWL and interact with reasoners much more effectively.